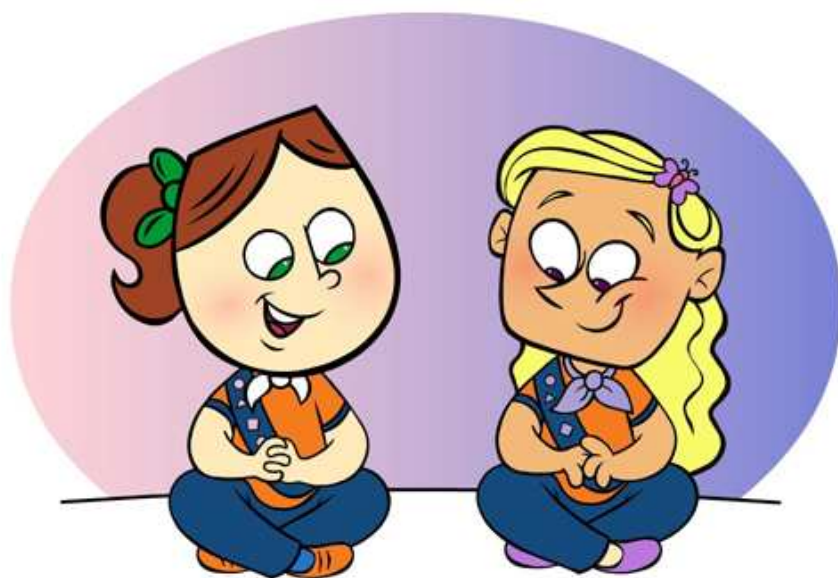


# **Brownie Instant Meeting Booklet**

## **#2**



**BC Program Committee**

**December 2009**

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## **COOKIE CHALLENGE LEVEL**

**GOAL:** To help prepare Brownies for cookie selling fun. This could be a bridging event for Sparks and Brownies and could be done during a regular meeting or as a special event on a weekend. Can be done prior to cookie selling in the fall or spring.

**PROGRAM CONNECTION:** Key To I Can Part #8: Girl Guide Cookies

### **MATERIALS REQUIRED:**

- empty cookie boxes
- foam or rubber balls
- blue tissue paper
- unsharpened pencil(s)
- white glue
- icing spread
- stick-on eyes
- tube of coloured icing
- Girl Guide Cookies
- black licorice
- black jelly beans
- wax paper

**PREPARATION:** Cut one cookie box per girl on three sides for cookie monster puppets. Cut blue tissue paper into 2-cm squares—you will need enough to cover each box except for one end.

**OPENING:** Begin with the Brownie Opening. Introduce Guiders and parent helpers.

**ACTIVITY STATIONS:** Explain that there will be four stations and each group will rotate from one station to the next until everyone has done each station. Divide girls up into four groups.

**Station #1—Cookie Bowling:** Set-up empty cookie boxes like bowling pins and have girls bowl with foam or rubber balls. Divide group into teams. Start with regular bowling and then get creative (i.e. between the legs, eyes closed, etc.).

**Station #2—Cookie Box Monsters:** Cut an empty cookie box across the middle on three sides, leaving one long side of the box uncut. Fold the box outwards across the uncut side to form a hand puppet. Wrap one blue tissue square at a time on the end of an unsharpened pencil, dip it into white craft glue and stick it to the cookie box. Cover the entire box with tissue paper (except for one end). The tissue will stick on to look like Cookie Monster's fur. Decorate the uncovered end of the box to make a funny face. This station will need to have several adults helping the girls.

**Station #3 –Singing:** Teach cookie songs such as “I Like Vanilla”, “It’s Cookie Time” and “Itsy Bitsy Girl Guide.”

**Station #4—Cookie Caterpillar:** Stick four cookies together with icing spread to form a caterpillar and place on wax paper. Use coloured icing to make a face, stick eyes on and add black licorice for antennae. Use icing to stick on black jelly beans for feet.

**CLOSING:** Spark and Brownie Closings.

## TREASURE HUNT

**GOAL:** To introduce Brownies to the use of a compass.

**LENGTH OF ACTIVITY AND LOCATION:** 1 hour. This meeting can be held inside your regular meeting place or, if the weather permits, outside the meeting place.

**PROGRAM CONNECTION:** Key To Camping Interest Badge: Which Way.

**MATERIALS REQUIRED:**

- pencil crayons
- crayons
- glue
- compasses
- markers
- small plain boxes
- jewels
- stickers
- sequins
- fun foam shapes

**PREPARATION:** Borrow the Treasure Box from your District Program Adviser or District Commissioner. Make photocopies of page 88 from the Brownie Program Book and photocopy and colour the compass points from the Treasure Box folder.

Create “Treasure Maps” using compass directions for each Circle. Brownies will find a sequined bag from the Treasure Box at the end of their treasure hunt.

**OPENING:** (Approximately 20 minutes.) Enjoy your regular Brownie Opening. Explain that this is a special meeting where the girls will be learning how to use a compass and follow a trail and that they will be working on the Which Way interest badge. The Brownies can colour page 88 from the Brownie Program book after you have taught them eight points on the compass.

**GAME:** (Approximately 15 minutes.) Play “Overboard”. Put eight compass points in order around your meeting place. One Guider calls out the different points and the Brownies run to those points in the room. If the Guider calls “Overboard” the Brownies freeze. Initially you may need to help them find the compass points.

**CRAFT:** (Approximately 10 minutes.) Make individual Treasure Boxes by decorating plain boxes with jewels, sequins, stickers, fun foam shapes, etc. Mark names on the bottom of the box. If you use a glue gun please ensure that only adults are doing the gluing. White glue will also work quite well for this project and can be left to dry while the girls follow the trails to the treasure.

**TREASURE HUNT:** Give each circle a Treasure Map to follow. At the end of the trail, they will find a sequined bag and their treasure boxes. While the Brownies are following the treasure map have one Guider put a Which Way interest badge in each box. When the Brownies come to the end of the treasure map they will discover their treasure. If time permits the Brownies can play one of the games in the sequined bag.

**CLOSING:** Discuss what they have learned about following compass directions and maps. Enjoy your regular Brownie Closing and closing activities.

## WORLD CENTRES

**GOAL:** To introduce Brownies to the Four World Centres.

**PROGRAM CONNECTIONS:**

- Key To Girl Guides #2B, C and D
- Key to the Arts #4 and 5

**MATERIALS REQUIRED:**

- CD of music from World Centres
- colouring sheet for each World Centre
- crayons and/or markers
- resource books such as “Brownies Around The World”, World Centre Binders, etc.
- tissue paper
- pipe cleaners
- nacho chips
- salsa

**PREPARATION:** Invite a Guiding Member(s) who has been to one of the World Centres to come and speak to Brownies. Your District or Area International Adviser may be able to help you find someone. Prep craft supplies for tissue paper flower.

**ARRIVAL:** When Brownies arrive have them go into their Circle groups where they can colour a World Centre colour sheet.

**OPENING:** Enjoy your regular Brownie Opening. Explain that this is a special meeting where they will be learning about the four World Centres. Introduce Special Guest(s).

Note: Music from World Centres can be played as background music during the meeting.

**PROGRAM WORK:** Brownies go back into their Circle groups. Give each Circle Group resources for their World Centre. Each group will choose a fact and a game from their World Centre to share with the Unit. Guiders will need to assist with this. After a designated time period Brownies will return to the Brownie Ring to present and discuss each World Centre. Brownies will vote on which game they would like to play.

**GAME:** Chosen by the Brownies.

**CRAFT:** Mexican tissue paper flowers, which each Brownie will get to take home at the end of the meeting.

**SONGS:** World Centre Songs from World Centre Binders.

**SNACK:** Nacho chips and salsa.

**CLOSING:** Thank you to Special Guest(s) and do the Grand Howl. Regular Brownie Closing and enjoy your regular closing activities.

## THE LIVING WORLD

### **PROGRAM CONNECTIONS:**

- Key To The Living World #1: Wondrous Walk
- Key To The Living World #4: Celebrate Earth Day (Part B)
- Key To The Arts #1: Act It Out.

### **MATERIALS REQUIRED:**

- ball of yarn or string
- coloured chips of paper
- laminated pictures of plants, animals, weather and birds for the Living Web game (you will find these in the Eco Pak).

**OPENING:** When Brownies arrive they will get into the Brownie Circle for the Brownie Opening and Brownie Promise. Enjoy your regular opening. Explain that this is a special meeting where they will be learning about the Living World and will be going outside.

**GAME:** The Living Web. Brownies form a circle. Hand each Brownie a laminated picture and have her wear it around her neck. She becomes the thing in the picture.

Instruct the Brownies to look around the circle and see what they need to survive. The web begins with any animal; give the ball of string to that Brownie. She then tosses the ball of string to another Brownie who is something that she needs to survive. For example, if the first Brownie is a bird she might toss the string to a Brownie who is a tree. The tree then tosses the string to water. The string is tossed until a web is formed; girls may get the string many times.

Now ask the Brownies, "What happens if the trees are cut down?" The trees then drop their strings. Then ask, "What happens if the water or river is polluted?" The river drops her strings. The Brownies then see how interconnected the environment is and how important it is to protect it.

**ACTIVITY:** Go for a walk and do one (or both) of the following:

A) See what the Brownies can observe from the Living Web that has just been discussed in the Living Web game.

B) Give each Brownie a colour chip and see if they can find a similar colour in nature during the walk. You may want to have the Brownies sing "This Land Is Your Land" while on the walk.

**DRAMA:** Act out a skit on how a seed gets into the dirt to grow. Brownies can be divided into groups or into their circles for this activity. If the girls need hints to make up their skits, suggest that one girl be a bird, one be the sun, one be a seed, two be the soil and some be the wind.

**SONGS:** Nature Songs such as Squirrel Song, The Little Green Frog, Poor Little Bug On The Wall, Down By The Bay and/or Land Of The Silver Birch.

**CLOSING:** Brownie Closing and enjoy your regular closing activities.

## GETTING READY FOR ENROLMENT

### **PROGRAM CONNECTIONS:**

- Key to Brownies
- Key to I Can

**OPENING:** Use your usual meeting opening.

**INVITATIONS:** Make Brownie Enrolment invitations (Owl Invitations). Materials required:

- toilet paper tubes
  - construction paper
  - googly eyes
  - glue and tape
  - invitation information on slips of paper (the Who, What, Where, Why)
  - coloured feathers (optional)
1. Colour the toilet paper tube brown (like a Brown Owl) or any other colour the girls may like.
  2. Cut fat heart shapes out of yellow/orange construction paper to make owl feet. Tape onto the bottom of the toilet paper tube.
  3. Cut an orange or yellow diamond shape and fold in half each way. Stick onto the face of the owl as a beak.
  4. Add googly eyes.
  5. Either cut out wings or use feathers.
  6. Have the girls fill out the invitation information for enrolment night. This will go in the head of the owl. There are several cute Enrolment poems that you can add if you like and if time allows.

**LEARNING ABOUT BROWNIES:** Learn to say the Law, Motto and Promise. Teach the girls how to tie their scarves. Talk about when Brownies came to Canada, what Brownies are called in other places and show photos of how the uniform has changed. Ask the girls to predict how Brownies may change in the future.

**PRACTISE ENROLMENT CEREMONY:** Practice the enrolment ceremony with the girls so that they know what to expect at their actual enrolment.

**CLOSING:** Use your usual Brownie closing.



## SCIENCE NIGHT

### **PROGRAM CONNECTION:** Key To STEM

#### **MATERIALS REQUIRED:**

- large sheet of paper with “SCIENCE IS” marked in the centre
- pens, pencils, pencil crayons, crayons or markers
- materials for experiments as listed below
- Science In A Box kit from your District Program Adviser or District Commissioner

**PREPARATION:** Write “SCIENCE IS” in the middle of the large sheet of paper.

You will need to prepare the science experiments prior to the meeting. You may wish to invite a special guest from the field of Science or ask for parents to help with the experiments. Don't forget to ask any Senior Branch girls or Pathfinders from your District who may be keen to help with this meeting by running some of the stations. Each experiment will be a separate station and will need to be set up prior to the beginning of your meeting.

**ARRIVAL:** As Brownies arrive have them write or draw ideas on the “Science Is” paper illustrating what they think science is all about.

**OPENING:** Enjoy your regular Brownie Opening. Explain that this is a special meeting where they will be learning about Science.

Introduce special guests and/or parent helpers. Divide girls up into groups and explain how they will rotate from station to station. To start off the fun, give each Brownie a “pop rock” to put on her tongue. Ask why it fizzes. Answer: Citric acid in the pop rock reacts with saliva to form a gas and it fizzes. Do other sweets fizz?

**GAME:** Adapt the game of “Fruit Basket” using words from science, such as “beakers,” “safety goggles,” “lab coats” and “test tubes” and use the word “Science” as the signal for everyone to switch places.

**CRAFT:** Chromatography Butterfly from Science In A Box. Materials required:

- coffee filters
- clothes pegs
- water-soluble black felt markers
- glue and pipe cleaner for the antennae

Once you've done the chromatography activity, attach the coffee filter to a clothes peg “body” and add eyes and antennae.

**SCIENCE ACTIVITIES:** Choose any or all of the following activities and use them in the order that works best for your unit and your meeting place. You may wish to go outside for some of these experiments.

**Volcano In A Bottle:** Materials required:

- clear 500-ml pop bottle
- vinegar
- baking soda
- small spoon
- balloon

Pour a small amount of vinegar into the bottle. Put a small spoonful of baking soda in the balloon. Fit the balloon securely over the bottle neck, hold onto it and invert the balloon so that the baking soda falls down into the vinegar. Why does the balloon inflate? Answer: the baking soda and vinegar react to create carbon dioxide gas, which goes up into the balloon and inflates it.

**Lava Lamp:** See page 68 of Guider Brownie Manual.

**Silly Putty or Slime:** Materials required:

- small zipper bag for each girl
- Borax laundry powder dissolved in water. **Keep away from eyes and avoid ingesting.**
- wood glue or white glue. Wood glue is best for silly putty; white glue makes good slime.

Pour a dollop of glue about the size of a toonie into a corner of the bag. Try not to get the glue spread all over the bag. Use only a small amount of Borax. Too much will make the silly putty too stiff. Seal the bag tightly and knead it until the glue and Borax are completely mixed together. The glue should get stiffer and pull away from the sides of the bag. If the glue is still a little runny or if it looks stringy, add another drop or two of Borax. Seal the bag again and completely mix the new Borax into the glue. The silly putty should be a little bit slippery, but it shouldn't stick to the bag or to your fingers.

**Ack, It's Gak!:** See Science In A Box. Also known as Goop and Magic Mud.

**Poppin' Rockets:** See Science In A Box.

**Mix 'n Match:** See Science In A Box.

**CLOSING:** Thank special guests and parent helpers and do the Grand Howl. Use your regular Brownie closing and closing activities.