

WELCOME TO

GUIDING ELEMENTS – EARTH



Thanks to all of you for requesting our 1st Guide “Camp in a Box”! We hope you will enjoy the “Guiding Elements - Earth” theme we have put together for you. This is the first of four camps based on the elements of earth, air, water and fire.

Included you will find the program, program notes, crafts, games, a campfire outline, menu, kit list, and an order form for crests. We have not included all of the camp forms for your event as we want to make sure you have the most current information possible. Please refer to the National web site and/or your Commissioner and Camp Adviser for the latest, most up to date camp forms and Safe Guide information.

Zone West designed our great crest. Thanks to BC Council, there is NO CHARGE for the crests this year for BC Girls and Guiders! Please forward your order to the address on the form and be sure to print clearly and include all the required information. Please allow a minimum of 4 weeks delivery time. The artwork for the crest will be posted on the Provincial web site. It is in a jpg format and can be downloaded so that you can use it for your camp.

We have also included an evaluation form for you to send back after your camp. As this is the first one for Guides, we would really appreciate hearing from you. The suggestions and comments we received back from the Spark and Brownie “boxes” have been very helpful in the creation of our subsequent packages. One of the challenges of providing this camp outline is the diversity of regions of the province, time of year that the camps will take place, the number of participants at each camp and the many different sites that will be used! We know we won’t have thought of everything so please, send us your feedback!

The most important thing - flexibility! If we have included something that you feel won’t work for your unit or site, change it! We tried to keep things simple but fun for the girls and Guiders. Please use *your* wonderful creativity as required!

Most of all - have fun at camp! Thank you for sharing Guiding Elements – Earth.

BC Camping Committee



GUIDING ELEMENTS - EARTH

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GUIDING ELEMENTS - EARTH

PROGRAM OUTLINE

FRIDAY EVENING

6:00

-  Arrive at camp – Bag Supper
-  Set up Camp
-  Go over camp boundaries, rules & fire drill
-  Divide girls into patrols if you did not do this before camp
-  Make name tags
-  Four Fire Ceremony/Sing-a-long
-  Mug Up

10:00

-  Bedtime

SATURDAY


7:30

-  Breakfast
-  Patrol Duties



9:00 – 12:00

-  Round Robin Activities

10:30

-  Snack on the run


12:00

-  Lunch
-  Patrol Duties

1:30

-  Quiet Time


2:00




-  Hike

3:30



-  Build an Inukshuk (patrol challenge)

4:15

 Free Time
5:00

 Dinner Prep
 Dinner
 Patrol Duties

7:00

 Forest in a Jar (p. 25, Fun Outdoors – GGC)
 Shrinking Habitats (p. 24, Fun Outdoors – GGC)

8:00




 Campfire
 Night Game
 Mug Up

10:00

 Bedtime

SUNDAY



7:30

 Breakfast
 Patrol Duties
 Girls pack up gear





10:00

 Guide's Own


10:30

 Take down tents
 Seed Plantings

12:00

 Lunch
 Patrol Duties
 Camp Site Cleanup
 Closing - present certificates, crests, take group photo!

2:00

 Parent Pick Up



GUIDING ELEMENTS – EARTH

PROGRAM DETAIL

Saturday Morning

Round Robin stations (numbers of participants will help decide how many stations you need)

#1 Tye Dye T-Shirts

Have each girl bring a plain white t-shirt to camp and try the natural fabric dye from p. 26 of Fun Outdoors – GGC. (You will have to prep this ahead of time.) Alternately, purchase fabric dye at your craft store in natural earth colours and have each patrol make a t-shirt that goes with their patrol name.

#2 Nature Bingo

Use the Bingo card from p. 18 of Fun Outdoors – GGC. Copy the cards and then glue each onto a piece of cardboard, one for each girl. Give the girls approximately 20 minutes to spread out and see how many things they can find and check off on their card.

#3 Inukshuks

Building an Inukshuk

Fact* Inukshuk is an Inuit word meaning 'like a person'.

You'll need: Rocks! You can make variations of this basic Inukshuk design, stacking flat rocks to make legs instead of stubby rocks, or one long stone can be used as both arms. Let the girls be creative with it. As a general rule you'll need more rocks that are flat on the top and the bottom for this project. A hammer can be used (by the leaders of course) to break up bigger pieces. To give the Inukshuk more staying power so the girls can bring them home, use white craft glue or putty to stick them together.

Step 1: Start with a large, flat stone to provide a smooth and firm foundation to build on.

Step 2: Position two stones roughly the same height with fairly level bottoms and tops for the legs. Set them as far apart as the length of the next stone, which will be used for the body.

Step 3: Place a flat stone on top of the two leg stones. Move and shift the stone until it sits firmly in place. Since the stones have irregular surfaces, even moving them slightly can help them to find a better fit. If the stones are still a bit wobbly a small stone wedge can be fitted into the space between stones.

Step 4: A second flat stone is placed on top. It is gently shifted around until it sits in place.

Step 5: The smaller stones are the arms. The thicker, heavier side of each stone is placed toward the center, with the lighter side hanging over the edge.

Step 6: Another piece of flat stone is placed on top of the arm stones to become the shoulder stone. The weight of this stone should keep the arm stones in place.

Step 7: A round stone is usually placed on top of the shoulder stone to act as a head. Usually it will sit best if the flattest side is on the bottom. If it feels a bit wobbly, try turning it to find the best side.

Note:

There are some great books in your library and resources on the internet for pictures and suggestions.

#4 Games

Elements

History: This game was played by British settlers and soldiers in 1812. It was a way to teach natural science.

Equipment: Bean bag or Frisbee

Formation: circle

Directions:

Select a person to go into the middle of the circle. The person in the middle calls out one of four words: EARTH, WATER, AIR or FIRE. The person in the middle throws the bean bag/frisbee to someone in the circle. The person catching the bean bag must name something living in the element called out e.g. Earth - bear; Water - shark; Air - pigeon. If FIRE is called out the person catching it says nothing and returns it to the person in the middle as soon as possible. You have 10 seconds to give an answer, and no repeats! If you can't answer, you go in the middle.

Variations: Select a continent before the game starts; all answers must come from that continent. Or, go through the alphabet for living nature names.

Memory Stalking

Source: Calgary Area Training

Equipment: Baggies with information or verses of a poem copied onto cards; string to tie the bags onto bushes, trees or grass; and ribbon or reflective tape.

Number of girls: teams of 4-6

Preparation: Each baggie must be prepared in advance with parts of something that the girls must memorize. Number the parts of the things you want them to memorize. If it is a song or poem, then only put two lines or so per baggie. (If you have a theme, your parts could be related to that theme, for instance, Outdoor cooking #1. To prepare a fire pit for cooking, you must...) Then (and you need two people to do this easily) you put your first baggie within visual sighting distance of your starting point. Mark that spot with a piece of ribbon or tape and tie the baggie down with the string

so that it doesn't blow away. Then, one person stays there and the other person takes the baggies and the ribbon to the next spot. Ideally the second spot should not be visible from the starting spot. Work in a large loop (an irregularly shaped loop) so that the girls are near the starting point when they reach the end.

To Play: The teams of girls are sent out at long enough intervals that they can't just follow each other. They are to find the baggies which are numbered from 1 to whatever (usually 10 or 12). The girls must know in advance how many they are looking for. They are to memorize the contents of the baggies in order as they go, and must leave the baggies and the marking ribbon for the next team. (You will have to go and collect all the things you put out for next time. If the last team picks it up, they will have an unfair advantage.

The teams must find all the baggies, and recite all the instructions to you on their return..

The Wedding

Many thanks to Katherine Town and Stewart Schon for posting this game to the Guide Mailing List!

Each girl brings a chair or sit upon into the circle. Divide the circle into the 8 points of the compass. Leave a clearly defined space between each point. When each section is called, for instance, NORTH, they stand up, turn around and then sit down. Each section does the same thing when their compass point is mentioned. When the storyteller says WORLD, each player moves (clockwise) over one chair. Each player should note which section they are now occupying.

THE STORY

A big important wedding is being held this year. The daughter of King NORTH is being married to the son of King SOUTH. It is going to be a very grand affair with guests from all parts of the WORLD.

From the land of the rising sun, the Emperor of the EAST and his wife, the Empress, and from the other side of the WORLD, King and Queen WEST with the little Prince NORTHEAST and the Princess SOUTHWEST.

The bridegroom, son of King SOUTH, has invited his cousin SOUTHEAST to be the best man. The bride, daughter of King NORTH, has asked her best friend, NORTHEAST, who is also a cousin of SOUTHEAST, to be Maid of Honour.

The Queen of the NORTH was very busy trying to find places for the visitors from all over the WORLD to stay. The Emperor EAST and his wife the Empress EAST had brought so many servants to wait on them, that the little town was beginning to be very overcrowded. To add to the confusion, King and Queen WEST had brought so much luggage that it took 3 wagons to haul it to the NORTH palace. Queen NORTH looked quite worried. Where in the WORLD was she to put it all?

In the last wagon, Prince NORTHWEST and Princess SOUTHWEST had put all their pets which they couldn't bear to leave behind. Four SOUTHWEST cats, four big

dogs (which came from the other side of the WORLD), and a cow and a goat from the EAST. The cousins SOUTHEAST and NORTHEAST thought they were very odd things to bring halfway across the WORLD to a wedding.

At last the great day dawned, beautiful and sunny. The procession started to go to the NORTH Cathedral from NORTH Palace, and people from all over the WORLD cheered. After the ceremony in NORTH Cathedral, the procession returned to the NORTH Palace for the wedding breakfast.

First came King NORTH, with Queen SOUTH on his arm. Next came King SOUTH with Queen NORTH. Following them came King and Queen WEST, with Prince NORTHWEST and Princess SOUTHWEST. Looking very grand in their silk robes were the Emperor of the EAST and the Empress of the EAST. The guests from this part of the WORLD came next. Cousins SOUTHEAST and NORTHEAST then appeared. Then came the moment the whole WORLD had been waiting for. The beautiful bride, daughter of King NORTH, and the handsome bridegroom, son of King SOUTH, were standing in the doorway. Guests from all over the WORLD threw confetti and rice as they ran down the steps to the famous NORTH glass coach.

After the wedding breakfast at NORTH Palace, the bride and groom left on their honeymoon around the WORLD. Prince NORTHWEST had tied an old boot on the back of the car, and Princess SOUTHWEST had printed "Just Married" on the front.

The whole WORLD laughed and cheered and waved good-bye and good luck, along with Prince NORTHWEST, Princess SOUTHWEST, Cousins NORTHEAST and SOUTHEAST, Emperor and Empress EAST, King and Queen SOUTH, and finally King and Queen NORTH.

So ends a happy and exhausting day!

5 Gadgets

Use the "Let's Try It" Volume 2, p. 22 – 26 and "We Can Camp" p. 37 – 39 for ideas and directions.

#6 Rock Painting

Have the girls collect medium-size rocks. Provide acrylic paints and let the girls use their imaginations to create animals, nature scenes, etc.

Saturday Afternoon

Hike

Plan for a 1.5 hour hike. Be sure to take water bottles and Gorp along with you. Here are several ideas to make the hike more interesting for the girls:

ABC Hike – Give each patrol a letter of the alphabet. They must find natural objects beginning with their letter.

Animal Stories – the girls follow the trail and along the way meet up with different “animals” indigenous to the area. Have an adult ready with a story about the animal. Costumes are optional!

Crayon Hike – Have a selection of crayons in “natural earth” colours. Each girl chooses 3 and while on the hike tries to find as many things that match her crayons as possible.

Monogram Hike – Have each girl see, touch, hear and smell nature objects that begin with the initials of her name.

Patrol Challenge

To build a "Circle of Stone Friends" start with a large circle on the ground and have each patrol build an Inushuk at a point on the circle. The bigger, the better! The object is to build a circle of friends symbolic of the friendships the girls have made at camp.

Saturday Evening

NIGHT GAMES

Firefly

Materials: three or four flashlights

To Play: Gather all the girls in one spot. Send three or four girls out into the play area with their flashlights. These are the "fireflies". These girls can either walk around the play area or stay in one spot, but either way they must flick their flashlight on-off, on-off, like a firefly. The rest of the girls must try and catch a firefly by stalking up to her. If one of the fireflies sees or hears a stalker, she may stop flashing her light for 30 seconds. Once all the fireflies have been captured, the game is repeated with new girls as fireflies.

Night Lines

Cool! Thanks tons to Jane Maddin for posting this game to the Guide Mailing List!!

Materials: In advance, make up 8 cards per team, with a design on the card in light reflecting tape. Mac tack or laminate the cards in advance so as to be able to use the game again! The designs could be three lines, 2 triangles, 4 rectangles, one circle, etc. The cards must be hidden, in a certain area while no one else is watching. Each team must have a flashlight.

To Play:

Each team is assigned a kind of card that they are looking for. The boundaries of the game must be described to all the players. Each team sends out one member at a time, with the flashlight to find, and bring back one of their cards. (At that time they may find cards of the other teams, but should just leave them undisturbed.) When the first team member finds one card, she returns and hands the flashlight over to the next member of their team. Each player takes a turn to find one card for her team. The first team to find all their cards wins.

Campfire - attached

Sunday - after Guide's Own (see attached)

Planting for the Future

This is a great way to connect with the earth. Depending on the time of the year you have your camp, plan ahead to have seeds, pots, popsicle sticks and potting soil ready for planting. For example, in the spring, provide sunflower seeds, 3 individual peat pots per girl and potting soil. Each girl plants her sunflowers and marks the date on a stick. The girls take the pots home and you can have them chart the progress of their seedlings through the spring until it is time to plant them outside. Check back during unit meetings to see how the plants are doing. You could also try vegetable seeds such as zucchini, tomatoes, etc.

Citations of this article should be credited to:

Fry, Deanna. Celebrating Earth Week: It's Elemental. *Green Teacher* 53 (Fall 1997), pp. 23-27.

The Dancing Rock Song

O bwi son-na so nah - a, O bwi son-na sah,

O bwi son-na so nah - a, O bwi son-na sah.

Instructions: Everyone sits in a circle on the ground and places a medium-sized rock in front of them. Teach the song first. Then add a clap on the "O"s. Then tap the ground on "O" and the left knee on "so" and "sah". Then tap the ground in front of you and the ground in front of your neighbour to the left. Last, pick up your rock on "O" and set it down in front of your neighbour on the left on "so/sah". The rocks will dance around the circle.

Closing

Present certificates and crests and take one more group photo!



GUIDING ELEMENTS - EARTH

CAMPFIRE

We suggest a ceremonial camp opening on Friday night with lights from the four directions (N, S, E, W) coming together to light the campfire. The lights can be candles, lanterns, flashlights or just spoken words. Have the girls write their own ceremony before going to camp or look at the ceremony at <http://gsleaders.org/files/fire.htm> for ideas to write it for them.

Open with either or both of:

Tall Trees (p.41 Songs for Canadian Girl Guides)

Everywhere Around the World (p.8 Celebrate with Song)

Choose 1,2 or 3 of these rounds:

Music Shall Live (p.15 Celebrate with Song)

I Like the Flowers (p.54 Celebrate with Song)

White Sands and Grey Sands (p.123 Campfire Activities)

Hiking songs:

Happy Wanderer (p.23 Jubilee)

Alberta Hiking Song (p.63 Celebrate with Song)

Listen to the Earth (p.54 Celebrate with Song)

Land, Air and Water game (p.151 Campfire Activities)

Sing a Song of Canada (music by Dorothy Lind in the Arts to Go Toolbox)

Land of the Silver Birch (p.15 Jubilee)

B.C. Camping Song (p.29 Jubilee)

Tree Song (p.25 Jubilee)

Irish Blessing (p.111 Celebrate with Song)

To close a your campfire, use 'wishing powder'. Put white granulated sugar or powdered coffee whitener in a pouch or cool container and at the end of campfire stand around the fire and pass it around letting everyone take a small handful. Have them hang onto it until everyone is ready. Have everyone make a wish and all at once throw the 'powder' into the fire. It creates beautiful sparks for a couple of seconds, to show the magic at work. Just make sure everyone's standing back from the fire when you toss it!

Taps

GUIDING ELEMENTS - EARTH

GUIDES OWN

How Full Is Your Jar?

There is a story about a philosopher who was speaking to a group of students and he used this illustration to make his point. Share this illustration with your group.

Fill a large, wide-mouth jar (mayonnaise or pickle jar) with large rocks (about 2 " in diameter).

"Time for a quiz!" "Is this jar full?" The answer is YES!

Dump some gravel into the jar and shake.

Smile and ask again, "Is this jar full?" The answer is YES! But some may be catching on and answer...Probably NOT!

Add some sand to the jar and shake.

Ask again, "Is this jar full?" By now the answer may be NO.... but you can talk about it.

Take a container of water and pour it into the jar until it is full to the brim.

Ask...."What is the point of this illustration?" You will probably get many answers: e.g. No matter how full your schedule is, you can always fit something else in??? If you pack carefully enough, you can fit almost anything into your suitcase or duffle bag???

Actually the answer is "If you don't put the big ROCKS in first, you will never get them in at all."

What are the big ROCKS in your life??

Time with special people...your family, your guiding family.....

Your health

School

You can talk about the big ROCKS of our guiding values.... The promise and law, our aims and objectives.

If you would like a reminder souvenir, you can collect supplies for each girl to make their own jar. Use baby-food or other small jars, aquarium stones or marbles, colored sand and water (or leave out the water in the craft and/or the story). You may be able to collect pebbles, rocks and sand at camp. Make labels for each jar
"Take care of the big rocks first."

GUIDING ELEMENTS - EARTH

KIT LIST

Please keep in mind that certain items may need to be added or deleted, depending on the time of year and the area of British Columbia where your camp is being held!

Sleeping Bag
Blanket
Pillow
Ensolite or Mattress
Ground Sheet

Bedroll all packed together and wrapped!

Warm Jacket
Rain Gear
Toque & Gloves
Hat (a must)
Boots & Runners
Pants (2 pair)
Shorts (1 pair)
T-shirts (2)
Sweatshirt (1)
Sweat Pants (1)
Underwear & Socks (3 pair)
2 piece p.j.'s (1 pair)
Towel, facecloth, soap, toothpaste, toothbrush, hair ties, brush, sunscreen

Sit Upon
Camp Blanket
Flashlight
Day Pack and Water Bottle
Book for quiet time and a small stuffed friend

All personal belongings must fit in one bag and be **clearly labeled** with the Guide's name! All bedroll items must be labeled as well.

Please do not bring money, candy/food, personal music systems or any other valuables to camp.

Any required medication should be in their original containers, clearly labeled with your name and placed in a zip-lock bag to be handed to the Camp First Aider upon arrival.

GUIDING ELEMENTS - EARTH

MENU / RECIPES

FRIDAY

Mug Up S'Mores and Apple Cider

SATURDAY

Breakfast Hunting for Breakfast

Snack Cookies

Lunch Box Oven Pizza
Veggies & Dip
Pineapple Upside Down Cake

Snack GORP

Dinner Campfire Chicken/Mud Potatoes
Green Salad (optional)
Foil Sundaes or Worms in Dirt

Mug Up Popcorn & Hot Chocolate

SUNDAY

Breakfast Baggie Omelets
Fresh Fruit

Lunch Hot Dogs & Stone Soup

Graces: Mable Lake Morning and Give Thanks (Arts to Go Box)
Western Grace (p.131, Celebrate With Song)
Simple Blessings (p. 130, Celebrate With Song)
Morning is Here (Sing a Song with Sparks & Brownies)
Johnny Appleseed

Listen to the CD from the Arts to Go Toolbox and you can hear what they should sound like! This toolbox is available from your Commissioner.

Recipes

Hunting Down Your Breakfast

- 1 large Ziploc bag per girl
- 1 small Ziploc bag per girl
- Cereal
- Granola or Fruit bars
- 1 piece of fruit per girl
- 1 package of instant hot chocolate
- 1 paper napkin per girl

Fill the small Ziploc bag with about 1.5 cups of cereal of choice, seal. Place in the large Ziploc bag and add the other ingredients to the large bag and seal. Hide them around your campsite! Don't make it easy for the girls to spot them.

Girls bring a spoon and cup to breakfast and like animals in the wild, they have to hunt down their breakfast! When everyone has found their breakfast its time to eat. Provide the milk for cereal and hot water for cocoa.

If you want, you can do this with cheese, English muffins, ham slices and butter and the girls can cook over a buddy burner.

Box Oven Pizza

Make your box ovens prior to camp to save time or include that in your morning activities. 1 – 2 ovens per patrol should do it, depending on the number of girls.

- Pizza – 1 individual size pizza shell per girl
- Pizza sauce
- Topping – ham, pepperoni, salami, mushrooms, peppers, onions, etc.
- Shredded mozzarella cheese

When your charcoal is ready, carefully put pizzas on the rack (# will depend on the size of your oven) and bake until crust is brown and cheese is melted.

Pineapple Upside Down Cake

- Yellow cake mix with additional ingredients as per package instructions
- Pineapple rings (1 per girl)

Grease the inside of a clean tuna can, place pineapple ring in the bottom and cover with prepared cake batter - not quite to the top of the tin. After the pizzas are cooked, place the "cake pans" in the oven and bake until set. Time will vary depending on the number of coals in the oven. If you cook lots of pizza, you may have to add a few more coals. Test the cake batter for doneness.

Veggies & Dip (dip will be enough for approx. 12)

- 1 cup sour cream
- 1 cup mayo
- 1/2 pkg. favourite dip mix
- Raw veggies of the girls' choice

GORP

During lunch cleanup let the girls make their personal version of trail mix for afternoon snack. Provide a selection of dried fruit, nuts, pretzels, cereal, etc. all packaged in a small Ziploc bag.

Campfire Chicken & Mud Potatoes

1/2 a chicken breast or 1 chicken thigh per girl
Red potatoes (cut in half) optional if you want to try mud potatoes
Carrots (cut in half)
Roma tomato (cut in half)

Place the above ingredients onto sheets foil, making it into a pocket. Add some seasoning (salt, pepper or balsamic dressing) and wrap tightly. Cook over the campfire or in the oven. An all in one dinner!

Mud Potatoes

Take baking potatoes and coat in a thick layer of mud (this is the fun part!) When you have a good bed of coals, place the potatoes in the coals and cook for approximately 1 hour, depending on the size of your potato and how hot the coals are. Use tongs to remove from the fire, knock the mud off and enjoy with butter and additional toppings if desired.

Worms in Dirt

Chocolate Pudding
Girl Guide Cookies (or Oreos if GG cookies are not in season) broken up
Gummy worms cut in half
This can be made in individual paper cups or in a bowl for the patrol. Put crumbs on top of the pudding and stick the worms in the pudding so just the heads are showing.

Foil Sundaes

Give each girl a slice of pound cake on a piece of foil. Top with brown sugar and butter and your choice of canned pie filling or crushed pineapple. Wrap and grill over the coals.

Ziploc Bag Omelets

Give each girl 2 eggs, a couple of tablespoons of milk or water, and a choice of add-ins such as mushrooms, grated cheese, ham cubes, peppers, etc.

Put all the ingredients into the Ziploc bag and zip closed. Have the girls use their hands to break the eggs and mix everything together. Put the bags in a large pot of boiling water and turn with tongs to cook evenly. Use a sharpie marker to put each girl's initials on her bag. Eat right from the bag for no cleanup!

Stone Soup

You can plan to do this as a group lunch to help with the packing up of camp.

- 1 large stone
- 1 tbsp. butter or vegetable oil
- 1 medium onion, chopped
- 2 stalks of celery, chopped
- 1 large carrot, cut into coins
- 3 medium potatoes, unpeeled and cut into halves
- ½ sweet red pepper
- 1 large clove of garlic, minced
- 6 cups of chicken broth
- 1 medium zucchini, cut into chunks
- 1 medium yellow squash, cut into chunks
- 2 cups of pasta of your choice
- Salt and pepper to taste
- Grated parmesan cheese
- Croutons

Wash the stone really well. If you like, it can be boiled while you prep the rest of the soup.

In a large soup pot, melt butter or oil and sauté the onion, celery, carrots, potatoes and red pepper for 6 – 8 minutes. Add garlic and sauté. Then add the broth. Add the stone at this point. Add the rest of the vegetables and cook for another 8 minutes. Season with salt and pepper. Ladle into bowls and sprinkle on the cheese and croutons. Serves 6 – 8.

A note about patrol cooking with Guides:

Patrol cooking does take more time than having a camp cook but it is a very worthwhile activity for the girls. In this day and age of fast food and microwave everything, some girls have not had the opportunity to do any cooking, never mind over the fire, on a buddy burner or in a box. Practice ahead of time at unit meetings or on a day hike.

Plan on having one adult per patrol for keeping an eye on things and assisting as needed, but let the girls do as much as possible.

GUIDING ELEMENTS – EARTH

Order Form for Crests

BC Girls and Guiders only

Please PRINT clearly

Name of Guide Unit _____

Unit Contact Guider _____

Mailing Address _____

_____ Postal Code _____

Telephone #: Daytime _____ Evening _____

of Crests _____

Please allow 4 weeks for delivery!

Forward your order to:

BC Camping Committee
1476 West 8th Ave.
Vancouver, BC V6H 1E1

Or e-mail to: camp@be-girlguides.org

Be sure to include all of the above information in your e-mail.



GUIDING ELEMENTS - EARTH

EVALUATION FORM

Please share with us what you liked about “Camp in a Box” and anything that we could improve on for next time! Thanks for your input!

WHAT DID YOU LIKE BEST?

WHAT WORKED / DIDN'T WORK FOR YOU?

WHAT COULD WE IMPROVE ON FOR NEXT TIME?

COMMENTS!

Please return to:
BC Camping Committee
1476 West 8th Ave.
Vancouver, BC V6H 1E1

or e-mail to:
camp@bc-girlguides.org

Fax: 604-714-6645